

In the specification:

Please amend the specification as follows:

At page 2, beginning at line 7:

- - ~~FIG. 1-3. An example of Base Keypad in English when 3 or 4 characters are classified into a group~~ - -

At page 3, beginning at line 8:

- - ~~FIG. 7-1. An example of Succession Keypad for inputting various symbols by Control Processing Method (1)~~ - -

At page 3, beginning at line 10:

- - ~~FIG. 7-2. An example of Succession Keypad for inputting various symbols by Control Processing Method (2)~~ - -

At page 3, after line 26, insert the following:

- - FIG. 10-10. An example of concurrent input method (1)

FIG. 10-11. An example of concurrent input method (2)

FIG. 10-12. An example of flowchart of concurrent input method

FIG. 10-13. An example of flowchart of language restricted concurrent input method

FIG. 10-14. An example of full input method storing full code (i.e., button values according to FIM) in index

FIG. 10-15. An example of concurrent input method using word or phrase which consists of only representative character (1)

FIG. 10-16. An example of concurrent input method using word or phrase which consists of only representative character (2)

FIG. 10-17. An example of processing retroflexes (i.e., "ch", "sh", "zh") as input value of short-cut input method - -

At page 24, at lines 18 and 19,

- - value to the user with reference to the index. If four characters P, Q, R and S are assigned to button [7] as shown in ~~FIG. 1-3~~ FIG. 5-2, one of the four characters can - -

At page 42, line 24:

- - ~~In FIG. 10 \*, as "n" and "g" are assigned to different buttons~~ In FIG. 10-1~FIG. 10-6,  
as "n" and "g" are assigned to different buttons - -

At page 47, line 26:

- - ~~On the current standard English keypad (FIG. 11)~~ On the current standard English  
keypad (FIG. 1-1) - -

At page 55, line 23-26:

- - ~~For example, FIG. 10 \* are referenced. Even though "m" and "n" are grouped into~~  
~~one group in FIG. 10 \*, this may be modified. The examples of keypads in FIG. 10 \* may be~~  
~~applied to other languages~~ For example, FIG. 10-1~FIG. 10-6 are referenced. Even though "m"  
and "n" are grouped into one group in FIG. 10-1~FIG. 10-6, this may be modified. The  
examples of keypads in FIG. 10-1~FIG. 10-6 may be applied to other languages - -

At page 57, line 22:

- - ~~the grouping in FIG. 10 \* is referenced.~~ the grouping in FIG. 10-1~FIG. 10-6 is  
referenced. - -

At page 77, line 32:

- - ~~FIG. 10-1-3 shows a processing for checking whether or not the input value is FIG.~~  
~~10-13 shows a processing for checking whether or not the input value is~~ - -

At page 84, lines 10-11:

- - ~~In the keypad of FIG. 10 \*, a syllable-based initial value corresponding to "stjd" is~~  
~~"622442".~~ In the keypad of FIG. 10-1~FIG. 10-6, a syllable-based initial value corresponding  
to "stjd" is "622442". - -

At page 85, line 17:

- - ~~In FIG. 10 \*, when a syllable-based initial value of "14 = bz"~~ In FIG. 10-1~FIG. 10-6,  
when a syllable-based initial value of "14 = bz" - -

At page 85, lines 30 and 31:

- - ~~Based on FIG. 10-\*, when a short-cut input value of "144 = bj" is inputted,~~ Based on FIG. 10-1~FIG.10-6, when a short-cut input value of "144 = bj" is inputted, - -

At page 86, lines 27-28:

- - ~~Based on FIG. 10-\*, all possible words or phrases can be searched~~ Based on FIG. 10-1~FIG. 10-6, all possible words or phrases can be searched - -

At page 87, line 19:

- - ~~in the keypad of FIG. 10-\*, ambiguity~~ in the keypad of FIG. 10-1~FIG. 10-6,  
ambiguity - -

At page 88, line 29:

- - ~~The above is described based on FIG. 10-\*, but it is obvious~~ The above is described based on FIG. 10-1~FIG. 10-6, but it is obvious - -

At page 91, line 32 to page 91, line 1:

- - ~~Additionally, the above can be applied not only the keypad of FIG. 1-1 but also the keypad of FIG. 10-\* or other keypads.~~ Additionally, the above can be applied not only to the keypad of FIG. 1-1 but also the keypad of FIG. 10-1~FIG. 10-6 or other keypads. - -

At page 92, line 27:

- - ~~101-4, in case of that ambiguity occurs when the full input method is applied,~~ 10-14,  
in case of that ambiguity occurs when the full input method is applied, - -